



## **QUARTERLY REVIEW**

# **OPERABILITY IPT REPORT**

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### QUARTERLY REVIEW JUNE 1997

### OPERATIONS TOPICS

- SEPTEMBER'S FLIGHT SOFTWARE INNOVATIONS WORKSHOP
- ADAPTIVE SCHEDULER PROTOTYPE DEVELOPMENT
- SCIENTIST'S EXPERT ASSISTANT PROTOTYPE



# FLIGHT SOFTWARE INNOVATIONS WORKSHOP



- SPONSORED BY THE NGST OPERABILITY IPT, ORGANIZED BY CODE 512, CHAIRED BY ELAINE SHELL, HELD SEPTEMBER 10-11 (1.5 DAYS)
- KICK-OFF OF IPT'S EFFORTS TO FOSTER ADVANCES IN FLIGHT SOFTWARE (FSW) METHODOLOGIES AND DEVELOPMENT ENVIRONMENTS
  - GOAL IS A SIGNIFICANT REDUCTION IN FSW LIFE-CYCLE COSTS
- 18 INVITED PARTICIPANTS
  - 10 FROM EXTERNAL INSTITUTIONS (INCLUDING ARCHITECTURE STUDY REPRESENTATIVES)
  - 8 FROM CODES 500 & 700
- MANY MANAGEMENT- AND PROCESS-ORIENTED INPUTS, PLUS IDEAS FOR TECHNOLOGY ENDEAVORS
  - IN THE COMING YEAR, THE FORMER WILL BE DOCUMENTED AND THE LATTER WILL BE EXPANDED, FLESHED-OUT AND EVALUATED FOR IMPLEMENTATION
- **MINUTES** 
  - SENT TO PARTICIPANTS FOR REVIEW AND COMMENT
  - WILL BE POSTED ON THE NGST WEB SITE BY 10/31



# FLIGHT SOFTWARE INNOVATIONS WORKSHOP DRAFT FY98 MILESTONES



- NOVEMBER DECEMBER
  - EVALUATE CANDIDATE INNOVATIONS FOR RELATIVE PROMISE AND DIFFICULTY
- JANUARY FEBRUARY
  - IDENTIFY OPTIONS FOR IMPLEMENTING KEY IDEAS; DRAFT A PLAN
- **MARCH** 
  - HOLD FOLLOW-UP WORKSHOP TO REVIEW AND ITERATE PLAN CONTENT
- | APRIL JUNE
  - UPDATE AND FORMALIZE PLAN TO TACKLE HIGHEST PRIORITY INNOVATIONS
- **SEPTEMBER** 
  - ISSUE FLIGHT SOFTWARE DEVELOPMENT GUIDELINES DOCUMENT



### WHAT IS AN "ADAPTIVE SCHEDULER?"



- ADAPTIVE SCHEDULER (AS) ORCHESTRATES EXECUTION OF SCIENCE OBSERVATION PROGRAM
- UPLINKED "SCRIPTS" ARE USED WITH ON-BOARD MACROS TO REPLACE STORED COMMANDS ASSOCIATED WITH ABSOLUTE TIME TAGS
  - SCIENCE TARGET LIST
  - SCIENCE INSTRUMENT CONFIGURATIONS
  - TEMPLATES DEFINING OBSERVATION PROCEDURES AND ENGINEERING ACTIVITIES
- AS AUTOMATICALLY INITIATES NEW SCRIPT ACTIVITY ON COMPLETION OF PREVIOUS SCRIPT ACTIVITY
- THE PACE OF SCRIPT EXECUTION IS GOVERNED BY REAL-TIME EVENTS
  - INITIATION OF NEXT ACTIVITY AT COMPLETION OF PREVIOUS ACTIVITY
  - SKIP/DELETE ACTIVITY DUE TO ANOMALOUS EVENTS
  - RETURN TO PREVIOUS ACTIVITY DUE TO ANOMALOUS EVENTS
  - INSERT SPACECRAFT ACTIVITY BETWEEN SCRIPT ACTIVITIES
    - (E.G., ANGULAR MOMENTUM UNLOADING)
- SUSPEND PROCESSING PENDING GROUND INTERVENTION



## ADAPTIVE SCHEDULER PROTOTYPE DEVELOPMENT PLAN



- PROTOTYPE MAJOR FUNCTIONS:
  - 1. EXECUTE ADAPTIVE SCHEDULER FUNCTION
  - 2. EMULATE FLIGHT SOFTWARE FUNCTIONS RELEVANT TO ADAPTIVE SCHEDULING
  - 3. EMULATE GROUND SYSTEM (SCRIPT GENERATION & MANIPULATION; COMMANDING & TELEMETRY)
  - 4. ONBOARD FAULT DETECTION AND CORRECTION REQUIRED TO TEST ADAPTIVE SCHEDULER
  - 5. EMULATE EXTERNAL FLIGHT ENVIRONMENT; EXTERNAL MODELS
  - 6. EMULATE HARDWARE OUTPUT
- GOALS OF STAGE A PROTOTYPE EFFORT:
  - 1. DEMONSTRATE BASIC ADAPTIVE SCHEDULING CONCEPT
  - 2. EVALUATE STRAWMAN ADAPTIVE SCHEDULING ALGORITHM BEHAVIOR
    - EMULATE ENVIRONMENT INFLUENCING NGST AT L2
    - EMULATE ROUTINE OPERATIONS AS ENVISIONED BY OPERATIONS CONCEPT
  - 3. REFINE STRAWMAN ALGORITHM
  - 4. ASSESS SCL AS THE APPROPRIATE SCRIPT INTERFACE



## ADAPTIVE SCHEDULER PROTOTYPE PLAN (CONTINUED)



- GOALS OF STAGE B PROTOTYPE EFFORT
  - 1. SUBJECT STAGE A ADAPTIVE SCHEDULER ALGORITHM TO MORE REALISTIC TEST CASES
    - INCORPORATE NGST HARDWARE/ENVIRONMENTAL MODELS AND ALGORITHMS (FROM GARY MOSIER'S GROUP)
    - MODEL PLAUSIBLE NGST MULTIPROCESSOR ENVIRONMENT TO EMULATE POSSIBLE TIMING BEHAVIOR
  - 2. DEVELOP AND IMPLEMENT IMPROVED ADAPTIVE SCHEDULER ALGORITHM INCORPORATING REMOTE AGENT CHARACTERISTICS
  - 3. ADOPT AND EXPERIMENT WITH METHODOLOGIES/TOOLS GROWING OUT OF THE FSW INNOVATIONS EFFORT



# ADAPTIVE SCHEDULER PROGRESS SINCE JUNE QUARTERLY



- COMPLETED TEAM TRAINING IN SCL
- HIGH LEVEL DESIGN COMPLETED; SOME IMPLEMENTATION LEVEL DESIGN REMAINS
- COMPLETED C-CODE IMPLEMENTATION OF FSW EMULATION COMPONENTS FOR ACS AND SI PROCESSING
- COMPLETED INITIAL VERSION OF ACTIVITY LIST GENERATION IN JAVA



# HIGHLIGHTS OF ADAPTIVE SCHEDULER PROTOTYPE PLAN



Event	4/97	10/97	4/98	10/98	4/99	10/99	4/00	10/00
Stage A, Build 1	S		E					
Review		R						
Stage A, Build 2			SE					
Demo			D					
Stage A Lessons			S	E				
Studies (Stage B	preparation)		S	E				
Stage B, Build 1				S	E			
Review				]	R			
Stage B, Build 2					S	E		
Review					R	2		
Stage B, Build 3						S		-E
Review							R	
Demo								D
Stage B Lessons							S	E
FSW Methodolo		S	E					
FSW Methodolo	gy Study		S	E				
FSW Methodolo	gy Developmen	t		S				E
Event	4/97	10/97	4/98	10/98	4/99	10/99	4/00	10/00



### **DETAILS OF ADAPTIVE SCHEDULER PLAN**



Stage A, Build 1

Strawman Adaptive Scheduler algorithm

Activity list generator

Limited FSW emulation and hardware/environmental simulation (primarily ACS and SI)

Stage A, Build 2

Updated Adaptive Scheduler algorithm

Limited data display

Very limited fault detection and correction (primarily ACS and SI)

Studies (Stage B preparation)

multiprocessor architecture study

NGST model assimilation

remote agent concept study

Stage B, Build 1 (testbed redesign/rebuild)

Software redistribution within multprocessor framework

Simulation control updates to support multiprocessor framework

Stage B, Build 2 (high fidelity models)

Incorporation of NGST high fidelity models (subsystem emulation, hardware/environmental models)

Simulation control updates to support high fidelity models

Stage B, Build 3 (Adaptive Scheduler algorithm with remote agent characteristics)

Remote agent Adaptive Scheduler

Look-ahead predictor

FSW Methodology Planning

FSW Innovation Workshops

Identification of most promising initiatives

Detailed plans for each initiative selected

FSW Methodology Study

Blending of Stage B development plans with FSW methodology development plans (when to introduce new tools, what training will be required, tool procurement, etc.)

FSW Methodology Development

Creation of strawman FSW methodology, with identification/development of associated tools, for evaluation in Stage B Tuning of strawman methodology/tools from lessons learned in Stage B development effort



# Scientist's Expert Assistant (SEA) Prototype Objectives for FY97 Q4



- Identify target instrument for prototype work
  - Status: HST's ACS
- Develop script to understand the interaction between the CS and GO.
  - Status: High level understanding is done, more detailed script underway to outline subset of ACS operations for prototyping
- Use script and GO/CS interviews to determine best AI paradigm, tools, and methodology
  - Status: Combination of rules-based ES tools and visual/graphical interface tools recommended
- Develop simple web-based prototype user interface to implement target script.
  - Status: Using interactive exposure time calculator as on-line "RAD" user-interface testbed



### **SEA Prototype: Primary tools/modules**



### Graphical, "real-time" exposure calculator

Initial prototype tool, reduce over 100 pages of graphs and tables into single interactive screen. Allow changes
to target or instrument parameters and see instant affects on source counts, Signal-Noise Ratio, and /or
exposure times.

### "Visual" Target Tuner

 Provide graphical approach to fine tuning target coordinates and orientation. Allow user to mark areas specifically for inclusion or exclusion; simulate direction of "spikes" and spectroscopic "bars"; allow user to visually specify orientation ranges.

### Instrument Configuration Expert System

- Rule based system to guide user via science-based questions to recommendations on filters, and other instrument parameters. Also, will integrate context-sensitive cross-references to online manuals.

### Visit Planner Expert System

 Provide guidance for ordering of multiple exposures; assist laying out exposures for region requiring several images as a mosaic; provide database query assistant to help search for multiple targets and then electronically retrieve known information about the selected targets.

### Re-validation Assistant

 Tool or "agent" to automatically scan and analyze impacts to completed or in-process proposals when instrument parameters change.



### SEA Prototype, Plans for FY 98: Begin Proof of Concept



#### ∣ Q1:

- Internal System Design and Architecture
- Prototype exposure time calculator (in Java) for ACS

#### Q2:

- Build 1 Visual Target Tuner
  - provide initial image, overlay instrument aperture, manipulate through "dragging" aperture location and orientation.
- Build 1 Instrument Configuration Expert System (with ACS as test-bed)
  - develop initial user-interface, implemented with a small rules set for ACS filter selection

#### | Q4:

- Build 2 of Visual Target Tuner
  - initial support for regions of inclusion and exclusion; initial visual modelling of spiking, bleeding, spectrographic bars.
- Build 2 of Instrument Configuration Expert System
  - refine user interface, expand rule set to cover additional ACS parameters.
- End of FY progress review: re-adjust priorities for FY99